

USEA Future Event Horse 3-Year-Old Championships Scoresheet For Canter & Free Jumping



Bridle Number:					
_Color:	Color:		Age Group:		Colt Filly
	Date:				
Directives	Points	Coefficient	Total	Commen	ts
Pure 3-beat that is active, light and supple with impulsion, balance and self-carriage having the ability to lengthen and shorten strides easily		x 3.3 or 33%			
Straightness in approach/over jump Collects in last stride, with powerful & quick takeoff. Jumps upward with withers at highest point of arc over the middle of the jump. Forearm elevated evenly. Folds cannon under. Bascule (brings neck down, rounding back with croup following direction of neck) opening hindquarters Lands lightly, canters off easily		x 3.3 or 33%			
Courageous and willing to enter the jump chute Shows cleverness. Attentive and evaluates the jump, making adjustments each round. Careful, efficient, developing forward motion over the jump (scope)		x 3.3 or 33%			
	All scores are	e given on a scale	of 1-10 and de	ecimals may be used	
То	tal Adjuste	ed Points:		(100 points	s possible
Fir	nal Placinç	j:		<u>_</u>	
	Directives Pure 3-beat that is active, light and supple with impulsion, balance and self-carriage having the ability to lengthen and shorten strides easily Straightness in approach/over jump Collects in last stride, with powerful & quick takeoff. Jumps upward with withers at highest point of arc over the middle of the jump. Forearm elevated evenly. Folds cannon under. Bascule (brings neck down, rounding back with croup following direction of neck) opening hindquarters Lands lightly, canters off easily Courageous and willing to enter the jump chute Shows cleverness. Attentive and evaluates the jump, making adjustments each round. Careful, efficient, developing forward motion over the jump (scope)	Directives Pure 3-beat that is active, light and supple with impulsion, balance and self-carriage having the ability to lengthen and shorten strides easily Straightness in approach/over jump Collects in last stride, with powerful & quick takeoff. Jumps upward with withers at highest point of arc over the middle of the jump. Forearm elevated evenly. Folds cannon under. Bascule (brings neck down, rounding back with croup following direction of neck) opening hindquarters Lands lightly, canters off easily Courageous and willing to enter the jump chute Shows cleverness. Attentive and evaluates the jump, making adjustments each round. Careful, efficient, developing forward motion over the jump (scope) All scores are	Directives Pure 3-beat that is active, light and supple with impulsion, balance and self-carriage having the ability to lengthen and shorten strides easily Straightness in approach/over jump Collects in last stride, with powerful & quick takeoff. Jumps upward with withers at highest point of arc over the middle of the jump. Forearm elevated evenly. Folds cannon under. Bascule (brings neck down, rounding back with croup following direction of neck) opening hindquarters Lands lightly, canters off easily Courageous and willing to enter the jump chute Shows cleverness. Attentive and evaluates the jump, making adjustments each round. Careful, efficient, developing forward motion over the jump (scope) All scores are given on a scale		Color:

Judge's Signature: _____